

## JEFFERSON CITY AREA YMCA LIL DRIBBLER RULES

1. HALF COURT
2. 3 ON 3
3. EIGHT FOOT GOALS
4. EIGHT, FIVE MINUTE, PERIODS WITH CONTINUOUS RUNNING CLOCK
5. NO DOUBLE TEAMING OUTSIDE THE LANE  
(MAN TO MAN DEFENSE ONLY)
6. SCORE IS NOT KEPT
7. A PLAYER CANNOT FOAL OUT
8. COACHES WILL OFFICIATE
9. NO 3 SECONDS IN THE LANE
10. NO TIME OUTS
11. TEAM IN GREEN STARTS WITH THE BALL
12. WHEN A CHANGE OF POSSESSION OCCURS THE TEAM GAINING POSSESSION MUST DRIBBLE OR PASS THE BALL (WITHOUT PRESSURE) PAST THE 3 POINT LINE AND CHECK IT BEFORE PLAY RESUMES.
13. AFTER CHECKING THE BALL, PLAYERS MUST PASS TO A TEAM MATE. A PLAYER CANNOT DRIBBLE OR SHOOT TO START PLAY. DEFENSE MUST ALLOW THE FIRST PASS TO BE MADE AS LONG AS IT IS OUTSIDE THE LANE.